

CS304: Automata and Formal Languages

Lec 13

Context-Free Grammars

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Outline

- 1 Lookahead
- 2 The Limits of Regular Languages
- 3 CFGs

The World of Regular Languages

Three Faces of Same Power

The Limit: What Can't Finite Automata Do?

Consider the language $L = \{a^n b^n \mid n \geq 0\} = \{\epsilon, ab, aabb, aaabbb, \dots\}$.

To accept L , a DFA/NFA must **count** the number of a 's

DFA/NFA has only a finite number of states and cannot remember an arbitrarily large count n .

Next Step?

We need machine with more power:

- Context-Free Grammars: A way to describe languages with recursive structure
- Pushdown Automata: NFA + Stack

The Limits of Regular Languages

Finite Memory

DFA's lack the memory to handle unbounded counting or nested structures

Can't recognize languages like $\{a^n b^n \mid n \geq 0\}$

A New Tool: **Context-Free Grammar (CFG)**

To describe these more complex languages, we need a more powerful tool. Instead of a machine that just *recognizes* strings, we use a system of rules that *generates* these strings.

Example

Consider $L = \{a^n b^n \mid n \geq 0\}$ over $\Sigma = \{a, b\}$. Let's build a grammar!



$$S \rightarrow \varepsilon$$

$$S \rightarrow aSb$$

Shorthand: $S \rightarrow \varepsilon \mid aSb$

Derivation

is a sequence of steps applying the production rules. Generating string aabb:

$$S \rightarrow aSb$$

$$\rightarrow aaSbb$$

$$\rightarrow aabb$$

Example - II

CFGs are excellent for defining the syntax of programming languages. Let's build a grammar for expressions over $\{a, b, c\}$.

$$E \rightarrow E + E \mid E * E \mid T$$

$$T \rightarrow a \mid b \mid c$$

Derivations.

Generating $a + b * c$

Generating $a * b$

$$\begin{aligned} E &\rightarrow E * E \\ &\rightarrow T * E \\ &\rightarrow T * T \\ &\rightarrow a * T \\ &\rightarrow a * b \end{aligned}$$

Generating $a + a$

$$\begin{aligned} E &\rightarrow E + E \\ &\rightarrow T + E \\ &\rightarrow T + T \\ &\rightarrow a + T \\ &\rightarrow a + a \end{aligned}$$

$$\begin{aligned} E &\rightarrow E + E \\ &\rightarrow E + E * E \\ &\rightarrow T + E * E \\ &\rightarrow T + T * E \\ &\rightarrow T + T * T \\ &\rightarrow a + T * T \\ &\rightarrow a + b * T \\ &\rightarrow a + b * c \end{aligned}$$

Defn

A CFG is a set of recursive rules used to generate patterns of strings. Think of it as a blueprint for a language.

Definition 3.1

A Context-Free Grammar is a 4-tuple $G = (V, T, P, S)$, where:

V: Finite set of **variables**. think: syntactic categories or placeholders. (e.g., S, E, T in previous examples)

T: Finite set of **terminals** or **tokens**. actual symbols or words of the language. (e.g., $a, b, c, +, *$ in previous examples)

P: Finite set of **production rules**. Rules have the form $A \rightarrow \alpha$, where $A \in V$ and $\alpha \in (V \cup T)^*$, i.e., α is a string consisting of variables and terminals. specifies how to replace variables with strings of variables and terminals. (e.g., $S \rightarrow aSb$ and $E \rightarrow T$) in previous examples

S: The **start symbol** ($S \in V$).

Example - III

Can you write a CFG for every regular language? Example: $\Sigma = 0, 1$ and $L = \Sigma^*$.

$$S \rightarrow 0S \mid 1S \mid \varepsilon$$

Derivations.

Generating ε

$$S \rightarrow \varepsilon$$

Generating 010

$$\begin{aligned} S &\rightarrow 0S \\ &\rightarrow 01S \\ &\rightarrow 010S \\ &\rightarrow 010 \end{aligned}$$

Generating 0

$$\begin{aligned} S &\rightarrow 0S \\ &\rightarrow 0 \end{aligned}$$

HW: Think about an algorithm to convert a DFA to a CFG.